A High Performance Java GC with Thread Private Heaps

Pat_Caudill@Instantiations.com Allen_Wirfs-Brock@Instantiations.com

www.instantiations.com

JOVE

- Commercial static native compiler for Java.
 - V1.07/99, V1.51/00, V2.010/00
- Translates class files to Wintel native exe's
- Veryaggressive global optimization
 - but no escape analysis (yet)
- Closed world, whole program assumptions
- JDK-level independent
- Suitable for real-world programs
 - (yes, it can handle SwingSet, Java2D Demo, Java 3D, ImageJ, Jbuilder 4.0, etc.)

JOVE Garbage Collector

- Direct descendent of Tektronix Smalltalk Collector described at OOPSLA' 86:
 - Copying, multi-generational collector
 - Generation number/size dynamically adaptable
 - Non-movable large object space
 - Remembered sets track inter-generation references
 - Dual stacks segregate object references from primitive data - no stack parsing
 - + Compiler generated, type-specific, object scanners

GCBench Results



(300 MHz Pentium II, 128MB RAM, NT 4.0)

Multi-threaded GC



Basic Strategy

- Assumes that "most" objects are only accessed by the thread that creates them:
 - Each thread has a private multi-generational heap
 - All new objects allocated in a thread private heap
 - Private objects may reference same private heap or shared heap
 - Shared heap may only reference shared heap
 - Write barrier detects attempt to store private heap reference into shared object, this triggers...
 - Promotion of private object to youngest shared generation (transitive closure) --- no copying required
- Thread private heaps are locally collected- no synchronization
- Shared heap collection stops the world

"Shared" GCBench Results



(300 MHz Pentium II, 128MB RAM, NT 4.0)

Future

- How well does assumptions about thread independence match real programs?
- Apply same basic idea to "single-threaded" phase structured programs

Relative Execution times for SPECjvm98 Benchmarks on various JVMs Normalized to JOVE 2.0



Smaller is better

"Shared" GCBench Results



(300 MHz Pentium II, 128MB RAM, NT 4.0)